Travel Town mysterious fossil half [#?OQ?|]



part of the orders help you earn coins but some come with toolboxes as a reward this adds an extra meta game mechanic and lets players develop various strategies by prioritising some orders over others travel town s primary audience is located in the us that s an important metric because the us generates more than 50 of the game s revenue other major sources of revenue include south korea japan and europe it s not difficult at the beginner level as you only have a limited number of items on the board but as you go forward organizing the items in the same types will make you more ease when you need a certain item the quests progress simultaneously the game is balanced in a way that has the next quest 60 90 complete by the time you re done with the current one this always makes players feel like they need to do just a little bit more to complete the next quest