## Travel Town free energy hack [#\*/~8/]



no roads cars or emissions it will run on 100 renewable energy and 95 of land will be preserved for nature people s health and wellbeing will be prioritized over transportation and infrastructure unlike traditional cities what s noteworthy is the price setting out of energy offers usually don t make the player step out of their comfort zone and are set at their average purchase value liveops offers on the other hand are meant to stimulate players and the price is always above apv so even with just those two types of offers the developers let players choose between small impulse buys and more expensive purchases that include unique items in addition to the standard currencies travel town puts a lot of effort into increasing short term player engagement the game implements various time pressure mechanics like limited time quests and boosters that motivates players to prolong their game sessions and be more active to get the most out of those boosters posts and comments mentioning specific game hacks that involve downloading a program or altering game data by way of mods apps apk packs and such will be removed promoting these tactics or making references to these hacks directly or indirectly may lead to a permanent ban from this sub