

Travel Town mysterious fossil half [#VN}}B]



limited time gift boxes are noteworthy because they prolong game sessions and increase monetisation at the same time to make the most of a gift box players must complete as many orders as possible in 15 minutes and travel town has another well implemented game of chance here the gift can contain any amount of energy from 10 to 200 the game s core is standard merge 2 gameplay players complete the characters orders by merging items earning resources and using them to construct buildings in the city an unobtrusive dialogue based narration accompanies the whole process the game s core is standard merge 2 gameplay players complete the characters orders by merging items earning resources and using them to construct buildings in the city an unobtrusive dialogue based narration accompanies the whole process more than half of the quests get done as players go about their usual gameplay with no extra effort required but to complete the remaining 20 40 they ll have to either be more active and or pay money